

EDUCATION

BSc (Hons) Software Engineering	The University of Manchester(UK)	Sep 2021 – June 2025 (Expected)
<ul style="list-style-type: none"> • 1st year: First class (Hons). 		
"El Romeral, Attendis" High School	Malaga, Spain	2019-2021
<ul style="list-style-type: none"> • Selectividad grade: 13.58/14 and HONORS in every subject, including "MATHS", "PHYSICS" • 1 year formation at ESIC (Business & Marketing School) 		
USA-High School Graduation Diploma	USA(Online Studies)	2018-2021
<ul style="list-style-type: none"> • HONORS in every subject, including "CONCEPTS OF ENGINEERING AND TECHNOLOGY" 		

WORK EXPERIENCE

Software Engineer Intern	At 'Atlantis Global Solutions'	06/2022 – 09/2022
<ul style="list-style-type: none"> • Oracle Netsuite Consultant Learnt the Netsuite ERP(Enterprise Resource Planning) application and how to customize it (Map/Reduce, User Event and Client Scripts). Created custom records and script solutions. Implemented custom screen (Suitelet) for Financial Netting of customer invoices/bills. Used Javascript and Typescript • Web Developer Created a full stack web application for Netsuite DevOps (deployments, compare environments, etc). Handled Git and Netsuite connections. Used NodeJS/ExpressJS for Back-end and ReactJS for Front-end. 		

PROJECT EXPERIENCE

Great Uni Hack 2022 - Palantir	11/2022
<ul style="list-style-type: none"> • 24 hours to learn and produce a product in Foundry Palantir's platform. Used real data to solve a real problem. 	
Global Legal Hackathon 2022	03/2022
<ul style="list-style-type: none"> • Designed and implemented a platform with the core vision of facilitating the bridge between those who offer pro bono services and those who are in need of legal advice. Used NodeJS and ReactJS. 	
Crackchester - Cybersecurity Society	03/2022 - 04/2022
<ul style="list-style-type: none"> • Worked with a development team of the University of Manchester to create a HackersHub Conference Platform. • Used ReactJS and GitHub as project coordination. 	
University First Year Team Project	
<ul style="list-style-type: none"> • Winner of Design and Implementation Showcase. • Web application that aims to help people find the music they like, including an interactive part between users and recommending playlists. Used NodeJS for Back-end and HTML, CSS, Javascript for Front-end. • Created a task breakdown structure and managed GitLab repository for team project coordination. 	
Python Game	Java Game
<ul style="list-style-type: none"> • Created snake game using Python and Tkinter. 	<ul style="list-style-type: none"> • Created 'Morels' card game using JavaFX.

LEADERSHIP CERTIFICATE

PASS (Peer Assisted Study Sessions)	09/2022 - now
<ul style="list-style-type: none"> • Help people in first year develop a deeper understanding of modules and any difficulties they have regarding uni life. 	
UoM CS Student Representative	09/2021 - 06/2022
<ul style="list-style-type: none"> • Represented the views of my first year Computer Science peers in university meetings and proposed changes. • Collected regular feedback from students through Google Sites and Discord. 	

OTHER SKILLS AND INTERESTS

Languages	Hobbies
<ul style="list-style-type: none"> • English - Native (ILR level 5). • Spanish - Native(ILR level 5). • French - Rudimentary(ILR level 2). 	<ul style="list-style-type: none"> • Stocks and tech companies enthusiast. • Editing videos(had a Youtube channel), self-taught iMovie, Filmora and Photoshop. • Reading and doing any type of sport.